

Three Man Mechanics

If a base umpire goes out, revert to 2 man.
R0 and U1 out, plate guy to 1st base

Basic positioning

- U1 in A
 - R1 (any combination)
 - R3 only
 - 2 outs
- U1 in B (always deep B)
 - R2 and R23
- U3 in B
 - R1 only
- U3 in C
 - R1 and other runners
 - 2 outs, R2 or R23
- U3 in D
 - No runners
 - R3
 - Less than 2 outs – R2 or R23

Batted ball in infield

- R0 or R3
 - U3 inside to 2nd base
 - U1 prepare for play at 1st
- All other situations – hold positions
 - U1 in A - If continuing play continues with multiple runners, pivot inside

Batted ball to Outfield

- Rotations (Almost same as 2 man and always rotate regardless of play at third)
- R0 – no umpire goes out, rotate on triple
 - R1 – batted ball to OF
 - R12 – tag up

Reverse rotations

- Any time there are multiple runners and batted ball to OF
- U1 pivots in the IF